

(NC) IBE17 Threat 019 Behavior

09/03/2026 6:39 am EDT



All incident information should be entered in compliance with the **Discipline Data Collecting and Reporting Manual** (<https://www.dpi.nc.gov/data-reports/discipline-alp-and-dropout-data>). Refer to the manual for guidance on proper coding of incident behaviors and resolutions.

Purpose

This check identifies when a weapon/firearm is entered with a 019 behavior code.

If the threat is made in person and the offender displayed, brandished, discharged a firearm or weapon, the 105 or 106 behavior event codes should be used instead of the 019 code AND the appropriate weapon behavior should also be entered.

Severity

Warning

What to Review

Review the threat behavior code, possession behavior, and any weapon or firearm attached to the event.

Report Content

Column Name	Description
endYear	School year selected for the report.
PSU/School Information	Displays PSU Code, PSU Name, School Code, School Name associated with the reported data.
Location Information	Displays Location Code, Location Description associated with the reported data.

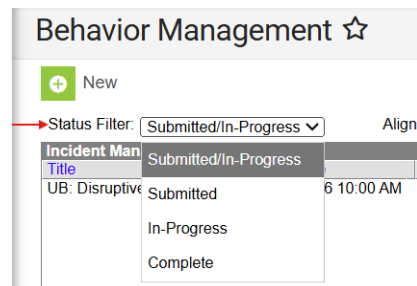
Column Name	Description
Incident Information	Displays Incident Number, Date, Time, Status, Title associated with the reported data.
Offender Information	Displays Role, Type, Relationship to School, UID, Name, Grade, Sex, Race/Ethnicity, associated with the reported data.
Reporting Information	Identifies the detail or summarized Level and the State Reporting Category associated with the reported data.
State Behavior Information	Displays state behavior Code and Description assigned to the incident behavior.
Local Behavior Information	Displays local behavior Code and Description assigned to the incident behavior.
Threat019_Behavior_flag	Y indicates Communicating Threats (019) is reported with an associated weapon or firearm.
Weapon Information	Displays Weapon Code, Description, Category associated with the reported data.
Total_Weapons_count	Displays the number of distinct weapons associated with the behavior event.
Firearm_Type_count	Displays the number of associated weapons categorized as Firearm (01, 02, 03, 07, 09, 10, 11, 12, 14).
Weapon_Type_count	Displays the number of associated weapons categorized as Weapon (04, 05, 06, 08, 13, 15).
Other_Weapon_Type_count	Displays the number of associated weapons categorized as Other (16).

Recommended Action

Use the threat and possession codes that match how the threat occurred and whether a weapon or firearm was present.

Navigation: Menu > Behavior Office > Behavior Management > Behavior Management

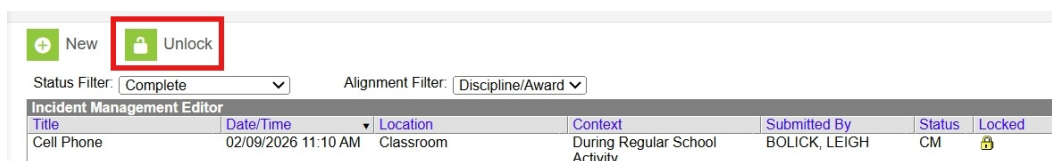
- Ensure the correct Context is selected.
- Select the status needed in the **Status Filter** dropdown to display incidents based on the report reviewing.



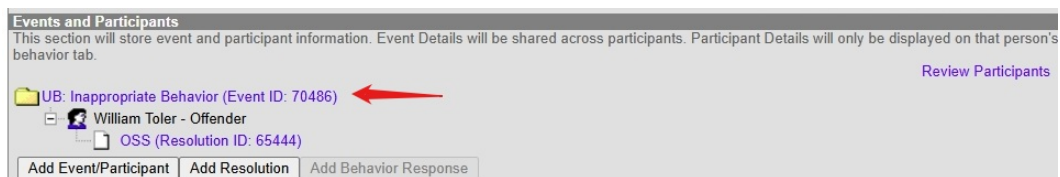
- Use the **Column Titles** to sort the incidents for easier searching. Use the **Date/Time** and **Title** columns to determine which incident to review.
- Select on the incident and confirm the **Incident ID** matches the **Incident_Number** in the report.

Incident Management Editor						
Title	Date/Time	Location	Context	Submitted By	Status	Locked
Cell Phone	02/09/2026 11:10 AM	Classroom	During Regular School Activity	BOLICK, LEIGH	CM	

- If the incident is locked use the **Unlock** button at the top of the detail screen to unlock the incident and edit the information as necessary. (Unlocking incidents is based on tool rights.)
 - This will move the incident from a Complete to In Progress status until the status is updated to Complete again.



- Locate the **Events and Participants** section and the select the **Event** with the associated participant.



Correction Option: No Correction

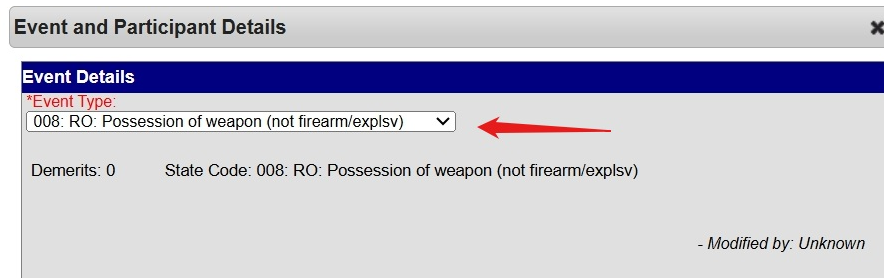
- If it is determined all information is **correct**, no further action is needed.



Note: The Event Type must have a Weapon Classification for the Behavior Event Weapon field to be available within the participant details. If there is a Behavior Event Weapon option on an event that is not a weapons-related event, review the Event Type Setup for the event and confirm information is setup correctly. (*Behavior Office > Settings > Event Type Setup*)

Correction Option: Update Behavior

- Locate the **Event Details** section. If the behavior is incorrect, select the appropriate **Event Type** from the dropdown.



Event and Participant Details [X]

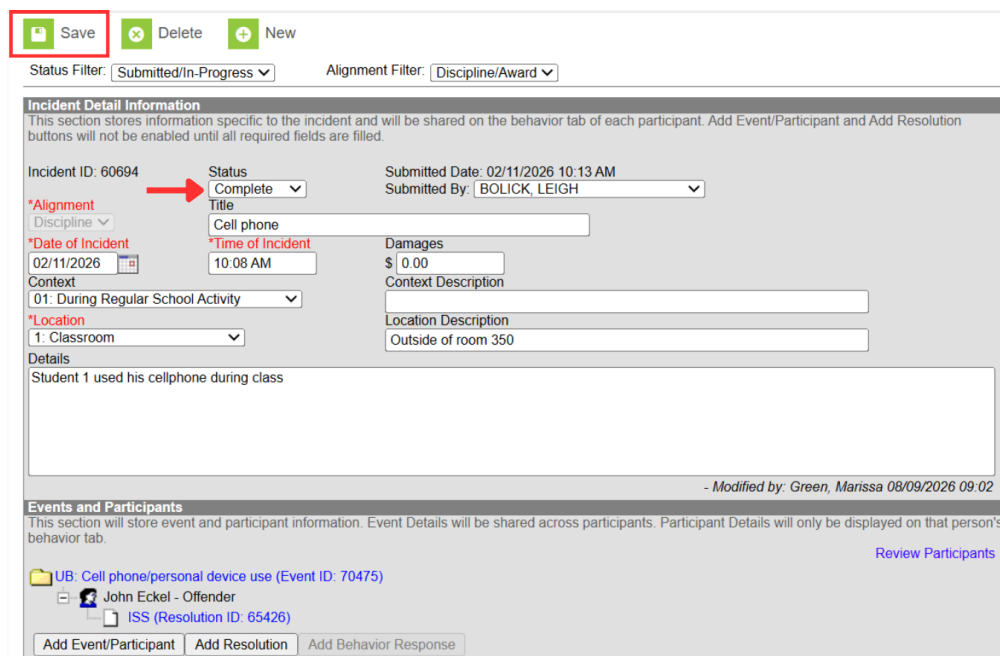
Event Details

*Event Type:
008: RO: Possession of weapon (not firearm/explsv) [v] ←

Demerits: 0 State Code: 008: RO: Possession of weapon (not firearm/explsv)

- Modified by: Unknown

- Review other information as applicable.
- Click **Save** to update the participant details.
- Click **Save** after making changes to the incident. Change the status to **Complete** once all incident information is finalized and no later than the end of the school year.



[Save] [Delete] [New]

Status Filter: Submitted/In-Progress Alignment Filter: Discipline/Award

Incident Detail Information
This section stores information specific to the incident and will be shared on the behavior tab of each participant. Add Event/Participant and Add Resolution buttons will not be enabled until all required fields are filled.

Incident ID: 60694 Status: Complete Submitted Date: 02/11/2026 10:13 AM
Submitted By: BOLICK, LEIGH

*Alignment: Discipline
Title: Cell phone
*Date of Incident: 02/11/2026 *Time of Incident: 10:08 AM
Damages: \$ 0.00
Context: 01: During Regular School Activity Context Description:
*Location: 1: Classroom Location Description: Outside of room 350

Details
Student 1 used his cellphone during class

- Modified by: Green, Marissa 08/09/2026 09:02

Events and Participants
This section will store event and participant information. Event Details will be shared across participants. Participant Details will only be displayed on that person's behavior tab.

UB: Cell phone/personal device use (Event ID: 70475)
John Eckel - Offender
ISS (Resolution ID: 65426)

Review Participants

Add Event/Participant Add Resolution Add Behavior Response

Correction Option: Update Behavior Event Weapon

- Locate the **Participant(s) Details** section and the appropriate participant. If the event is correct, select the appropriate **Behavior Event Weapon** from the dropdown.

Participant(s) Details

☒ Shaker Barker (Sex: M Grade: 12 Age: 18 #: 42466) (Uncheck to exclude participant.) ☐ Display on Portal

Role: Demerits Relationship to School
 Offender ▼ 0 ▼

Injury: 1: No Injury ▼ Injury Description: Medical Service Provided: ☐

Details:

*Behavior Event Weapon: 04: Pocket Knife ▼ Weapon Description:

- Review other information as applicable.
- Click **Save** to update the participant details.
- Click **Save** after making changes to the incident. Change the status to **Complete** once all incident information is finalized and no later than the end of the school year.

Status Filter: Submitted/In-Progress ▼ Alignment Filter: Discipline/Award ▼

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